MC United 6v6 Indoor Soccer Tournament Rules

<u>Tournament Format:</u> Games will be played 6v6 (5 field players, 1 goalkeeper). Three games per team round robin. The top two seeds in the U12 brackets will play in a championship game.

Game format: 16 min halves, 3 min half-time, no added time.

Game Scoring Format: Win = 3 points, Tie = 1 point

<u>Substitutions:</u> Teams may substitute players on the fly. The player being substituted for must be off the field prior to the oncoming substitute touching the ball. The first violation will result in an indirect free-kick for the opposing team at the spot of the infringement. A second violation will result in a yellow card for the oncoming player.

Offsides: The offsides rule will be waived for all games.

<u>Slidetackling:</u> Absolutely no slide tackling. Sliding is legal to stop a free moving ball, but it cannot be used to stop an opponent with possession of the ball.

<u>Tiebreaker:</u> If two teams are tied after round robin play, seeding will be determined in the following order.

- 1.) Head-to-Head
- 2.) Fewest Goal Allowed
- 3.) Goal differential

<u>Liability Waiver:</u> The Crystal Training Institute requires all players, coaches and referees to complete CTI's waiver prior to their first game. Waivers are available during online registration. Another copy will be sent out along with rules and schedules one week prior to the day of the tournament.

FIFA rules will apply to any rule not stated above